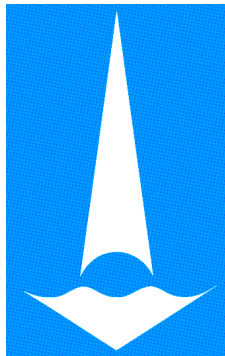


SparseLinSol: Library for Solving SLAEs Based on Multigrid Methods



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Overview



- 1. Motivation***
- 2. SparseLinSol library***
- 3. OpenFOAM simulations speedup***
- 4. Conclusion***
- 5. Future plans***

1. Motivation



OpenFOAM Package



■ ***One of the most popular open-source engineering packages***

■ ***Main purpose — computational fluid dynamics and conjugate heat transfer problems modeling***

- ◆ Finite volume method
- ◆ Various computational grids and numerical schemes
- ◆ A wide range of turbulence models
- ◆ Moving meshes
- ◆ Separate solver for every mathematical model

■ ***Users can modify existing solvers or write a new one depending on the specific needs***

Open  FOAM

www.esi-group.com



PRACE Initiative

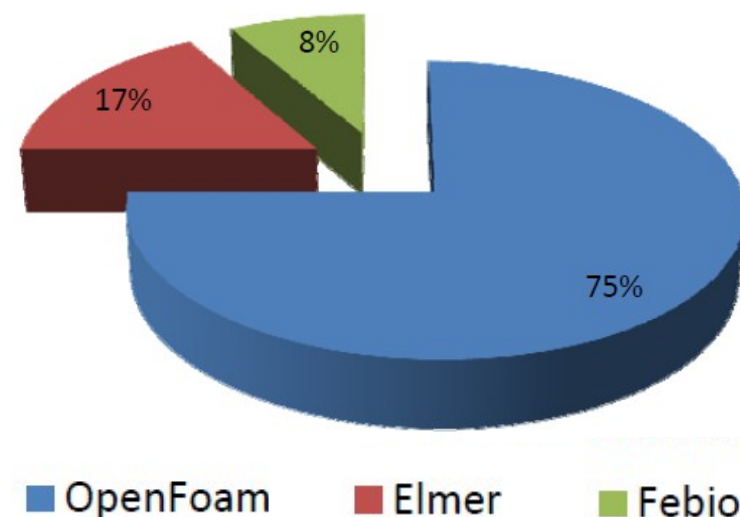


■ **Open-source software usage survey**

- ◆ Providing an access to HPC systems with pre-installed open-source software

■ **Open-source applications tuning for perspective HPC systems**

- ◆ «...the main goal is to improve scalability of OpenFOAM for industrial relevant cases»
- ◆ «As is typical of CFD applications the scalability bottleneck has been identified as being in the MPI communication pattern of the linear algebra core libraries.»



*PRACE Second Implementation Project, RI-283493. D9.1.1. Support for Industrial Applications Year 1, 2012



Verdict



■ **PRACE research projects:**

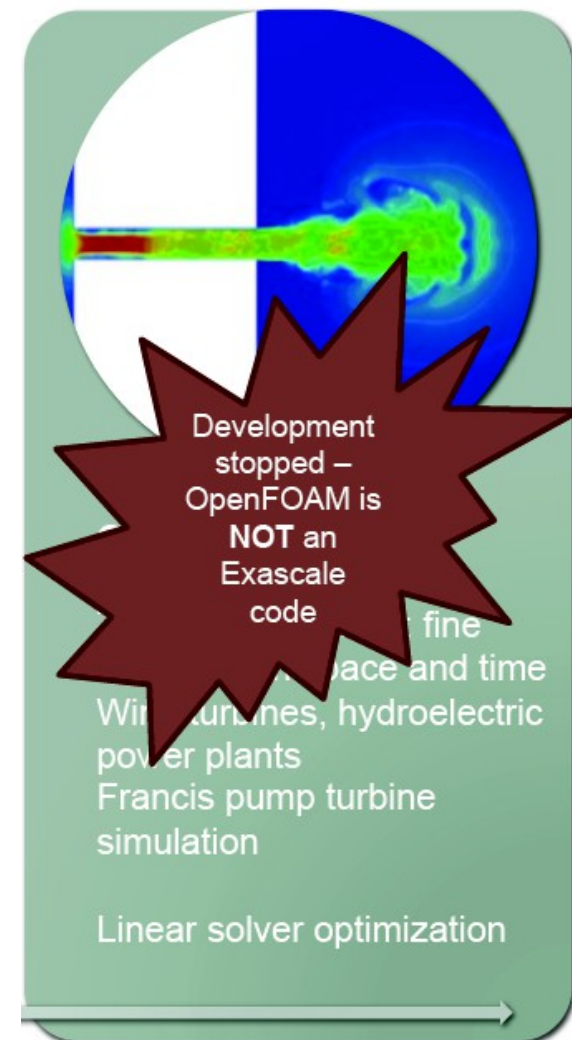
- ◆ P. Dagna, J. Hertzner. Evaluation of Multi-threaded OpenFOAM Hybridization for Massively Parallel Architectures. <http://www.prace-project.eu/IMG/pdf/wp98.pdf>

- ◆ M. Manguoglu. A General Sparse Sparse Linear System Solver and Its Application in OpenFOAM.

http://www.prace-ri.eu/IMG/pdf/A_General_Sparse_Sparse_Linear_System_Solver_and_Its_Application_in_OpenFOAM.pdf



■ **Adoption of most useful applications for exascale computations**



***M. Parsons. Software co-design for extreme scale computing // Extreme Scale Scientific Computing Workshop, MSU, Russia, 2014.**

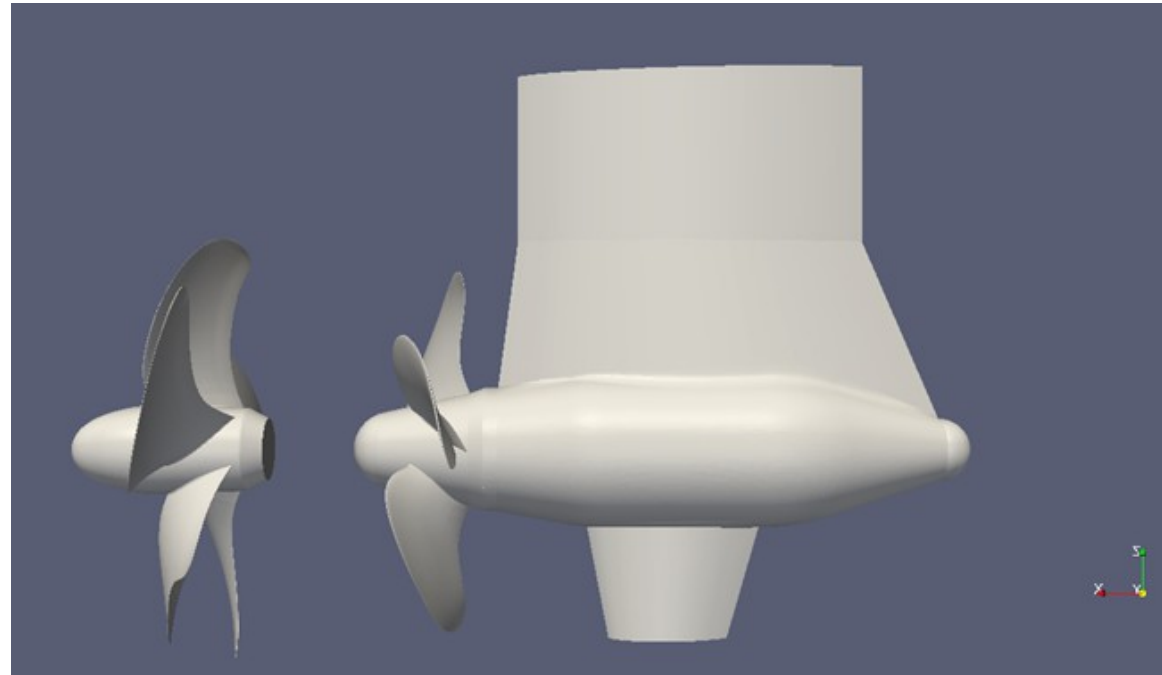


Initial Problem Statement (1)



Hydrodynamic characteristics modeling for marine propellers:

- *Incompressible flow*
- *Unsteady ($\sim 10^4$ time steps)*
- *Two moving domains*
- *$k-\omega$ SST turbulence model*
- *Grids $\sim 100M$ cells*



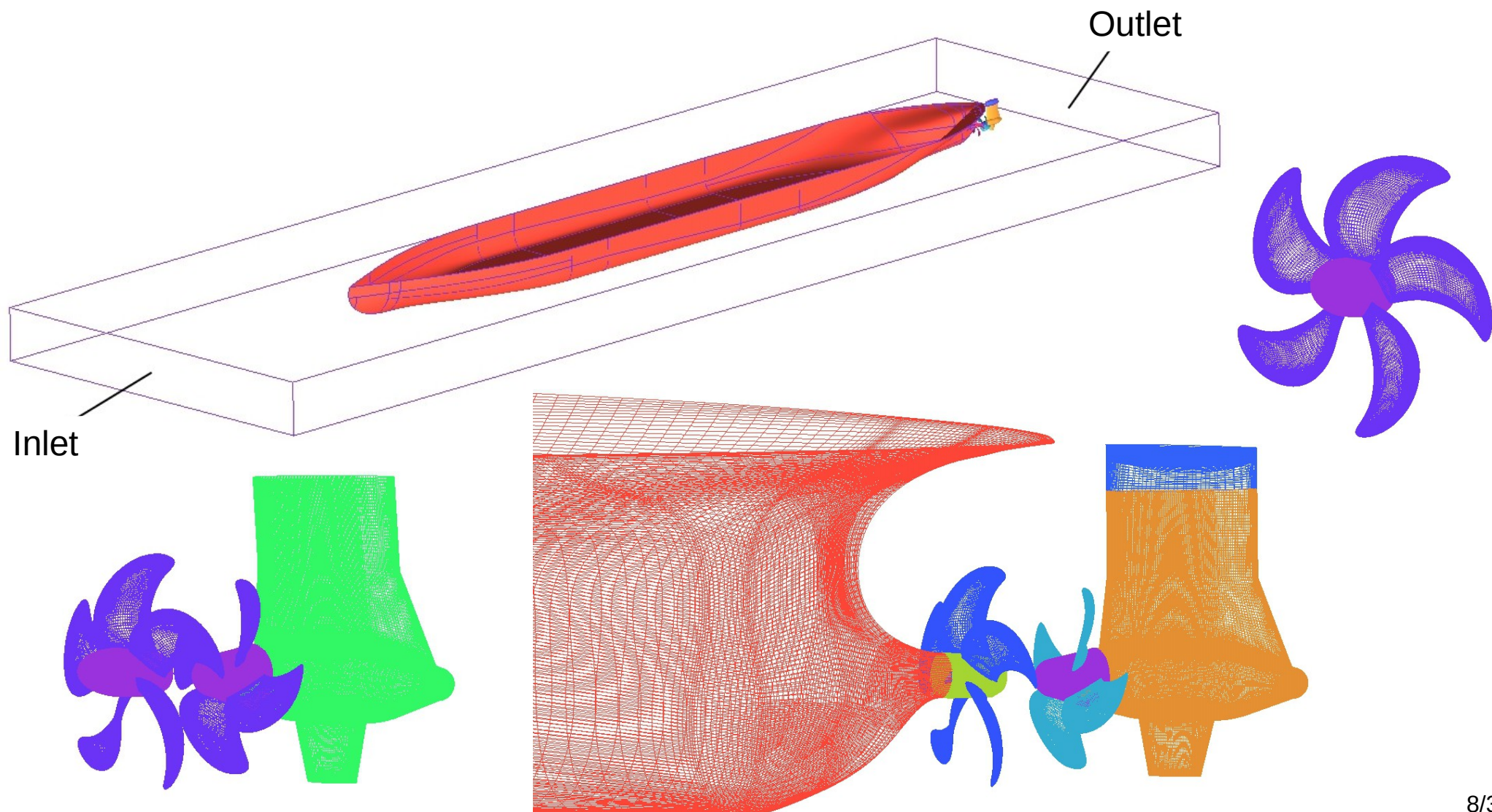
- 1. Is it possible, using OpenFOAM?***
- 2. If so, how to speedup these simulations?***



Initial Problem Statement (2)



Computational grids 41, 60 and 99M cells





Strategy Planned



■ ***Solution of pressure Poisson equation takes 70-90% of overall simulation time: good candidate for revision***

■ ***SLAE solver could be implemented as a dynamically loaded plug-in***

■ ***Possible directions of SLAE solution speedup:***

- ◆ Another mathematical methods (vs OpenFOAM)?
- ◆ Hybrid programming models?
- ◆ Coprocessors/accelerators?

***Started
in 2012***

■ ***Available alternatives for GPUs:***

- ◆ Ofgpu
- ◆ Cufflink
- ◆ SpeedIT



Not for 100M grids...

2. SparseLinSol library

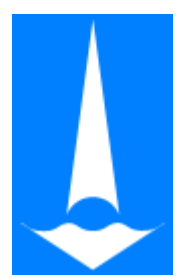


SparseLinSol Library Overview



Library functionality:

- ***A set of most popular methods for solving large sparse SLAEs:***
 - ◆ Krylov subspace iterative methods
 - ◆ Algebraic multigrid methods (*hypre* based)
 - ◆ Gauss-Seidel, Jacobi, Chebyshev polynomial methods
- ***Hybrid parallel programming model for multicore CPUs***
- ***CUDA-code extension to use GPU accelerators***
- ***OpenFOAM coupling plugin***
- ***Setup part of multigrid methods is still on CPUs and with MPI...***



Implementation Details for CPUs



Hybrid programming model:

■ ***NOT MPI+OpenMP***

- ◆ MPI and MPI+OpenMP applications coupling issues
- ◆ NUMA-architecture

■ ***MPI + Posix Shared Memory (MPI+ShM)***

- ◆ Hybridization is logical: initially all the processes are equal
- ◆ Totally hidden inside the code of the library

■ ***Hierarchical data distribution in order to fit hardware memory hierarchy (co-design)***

■ ***4 levels of abstractions: Node / Device / Numa-node / Core***

All the algorithms must be revisited...



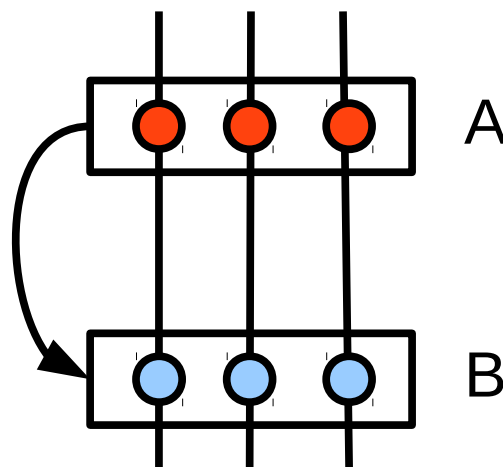
MPIShM (1)



Auxiliary library with intra-node synchronization primitives:

Barrier

```
void MPIShM_IBARRIER_<...>_init (MPIShM_IBARRIER_type *Barrier, proc_id *id);  
void MPIShM_IBARRIER_<...>_wait (MPIShM_IBARRIER_type *Barrier, proc_id *id);
```





MPIShM (2)

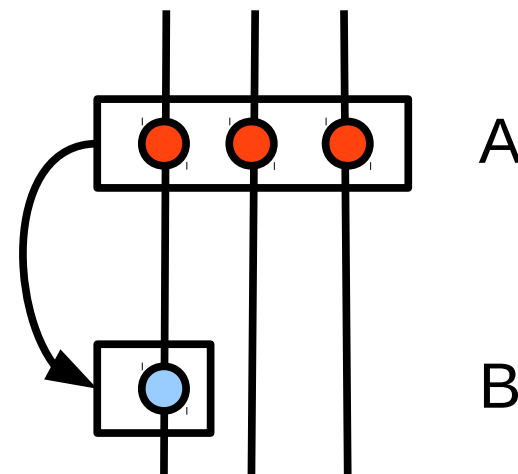
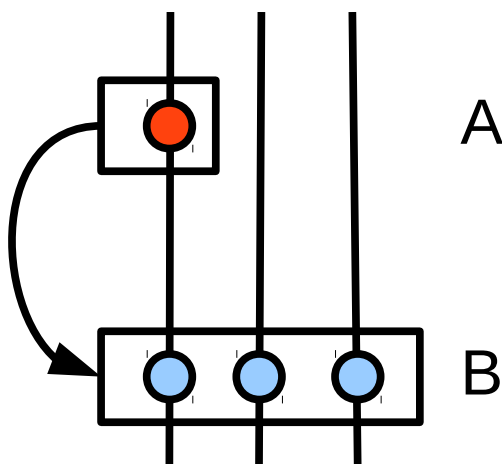


ISyncOne

```
void MPIShM2_ISyncOne_<...>_init (MPIShM_ISYNC_type *Sync, proc_id *id);  
void MPIShM2_ISyncOne_<...>_wait (MPIShM_ISYNC_type *Sync, proc_id *id);
```

ISyncAll

```
void MPIShM2_ISyncAll_<...>_init (MPIShM_ISYNC_type *Sync, proc_id *id);  
void MPIShM2_ISyncAll_<...>_wait (MPIShM_ISYNC_type *Sync, proc_id *id);
```





MPIShM (3)

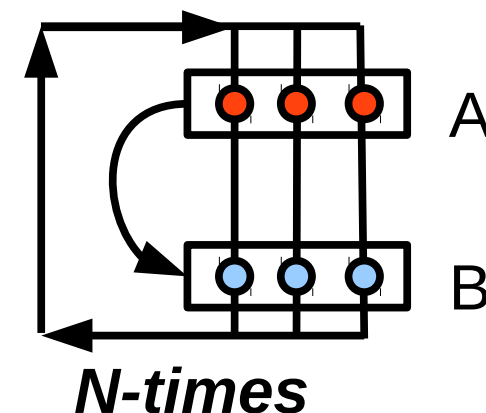


Implementations:

■ **Semaphores**

■ **Atomics**

Barrier implementation timings, usec:



| | Core-i5, 4 threads | T-Nano, 16 threads | Zilant, 24 threads |
|-------------------|-------------------------------|-------------------------------|-------------------------------|
| <i>Pthreads</i> | 32 | 133 | 207 |
| <i>Semaphores</i> | 21 | 97 | 156 |
| <i>Atomics</i> | 0.3 | 2.8 | 5.9 |

ShM model ~10% faster than MPI inside the single node

Lomonosov: 2x4 cores Intel X5570 (Nehalem), 2xNVIDIA X2070, IB QDR

T-Nano: 2x8 cores Intel E5-2670 (Sandy Bridge), IB QDR

Zilant: 2x12 cores AMD Opteron 6174 (Magny Cours), IB QDR



Implementation Details for GPUs



- ***GPU is quite different throughput-oriented architecture***

- ◆ check all code if it is memory efficient on GPU
- ◆ different matrix formats required

- ***Massively-parallel algorithms are required***

- ***Can't move the whole workflow on GPU:***

- ◆ lots of separate kernels and CPU-GPU memcopies

- ***MultiGPU algorithms are even more difficult***

- ◆ CPU-GPU copy for each MPI call, CPU-GPU synchronization
- ◆ scalability is limited due to GPU overheads

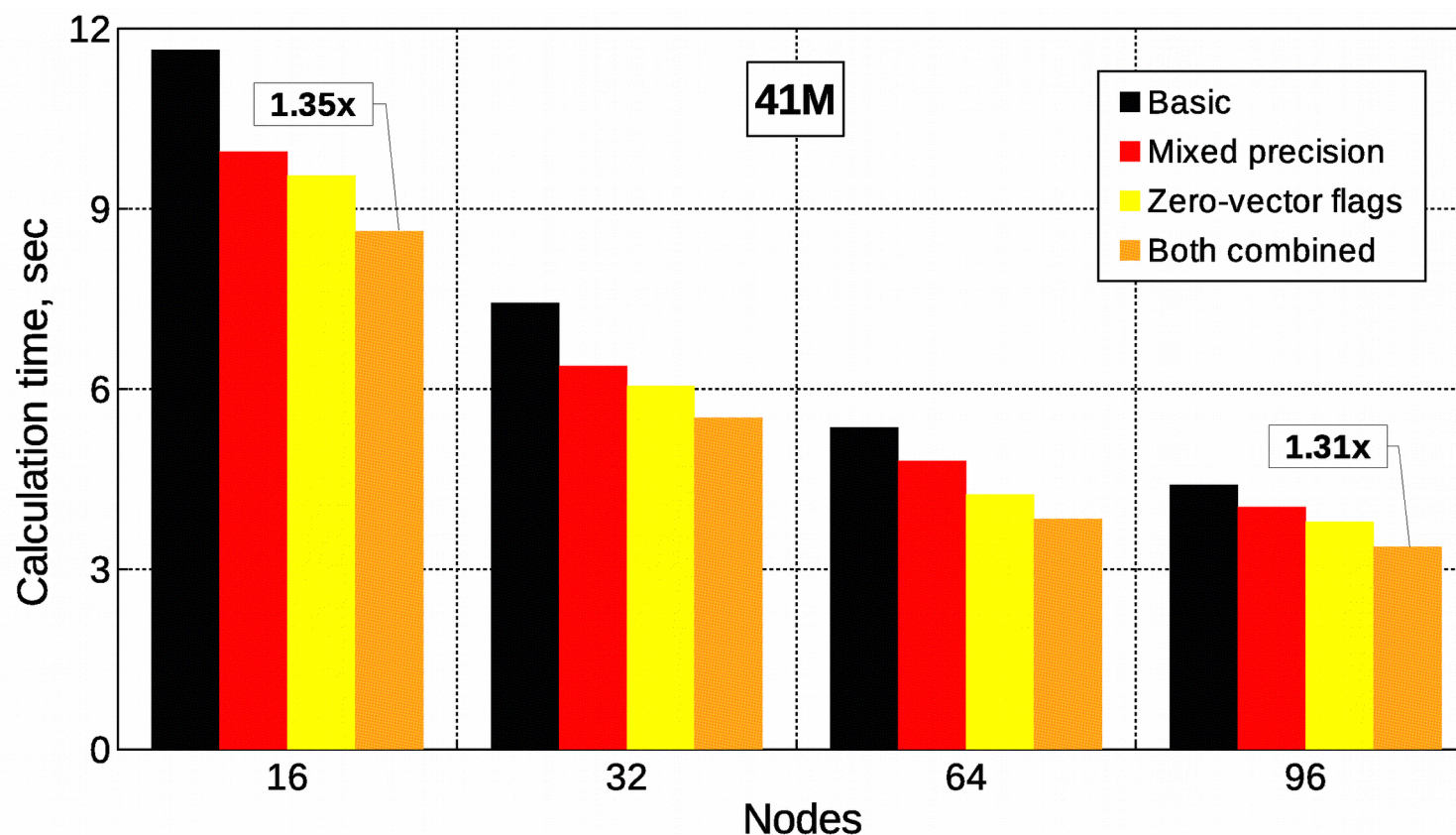


Optimizations (1)



General optimizations:

- *Zero vector flags*
- *Single precision for multigrid matrices hierarchy*



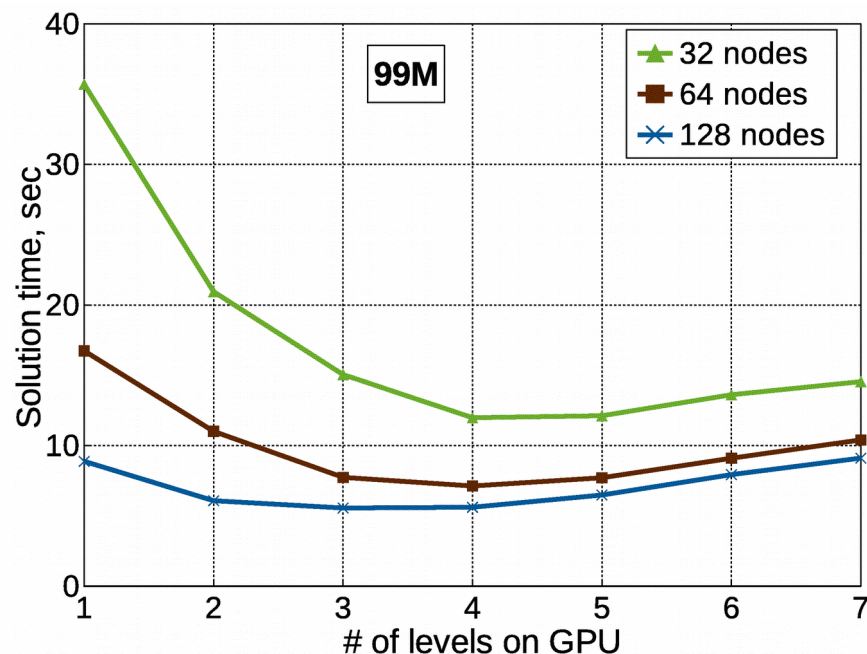


Optimizations (2)

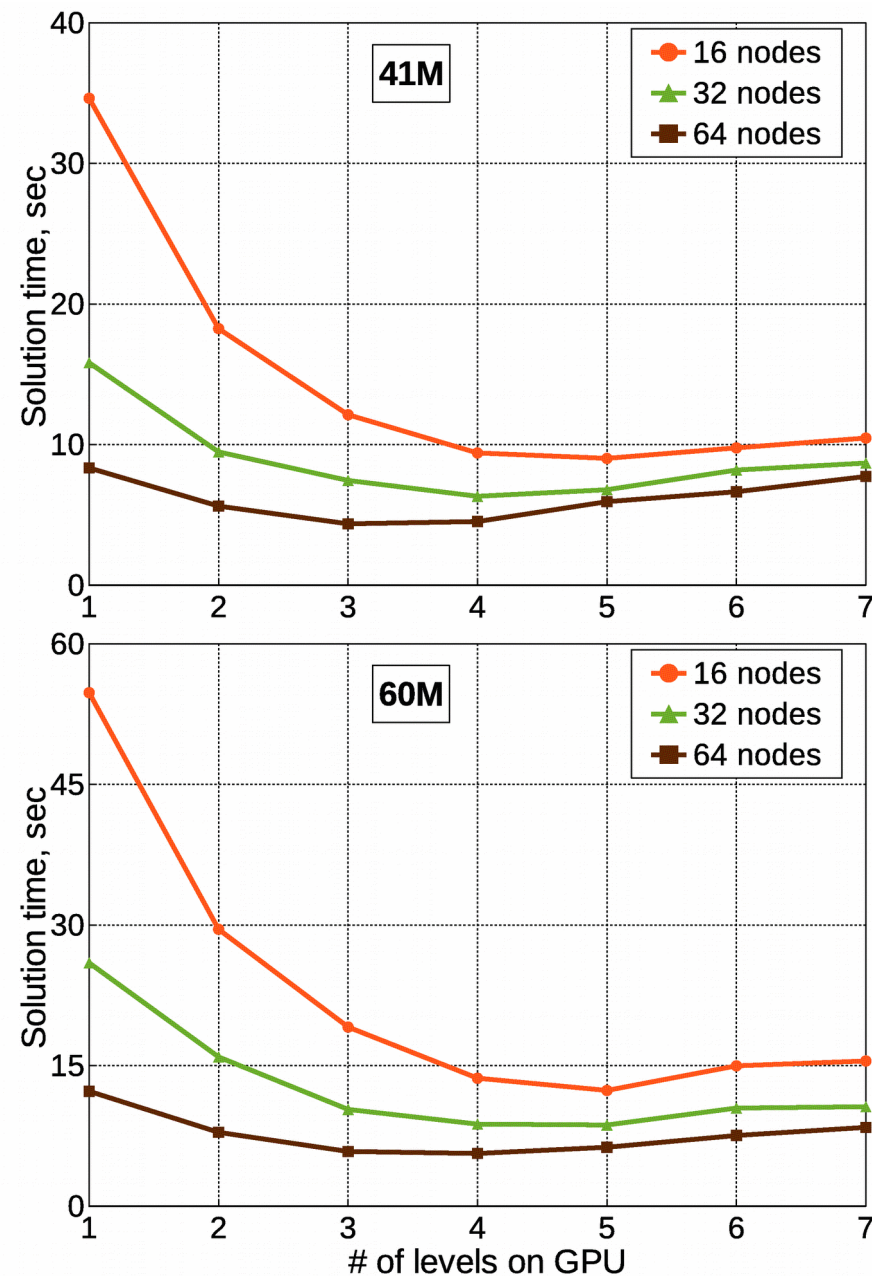


GPU-specific optimization:

■ *Variable number of multigrid levels on GPUs*

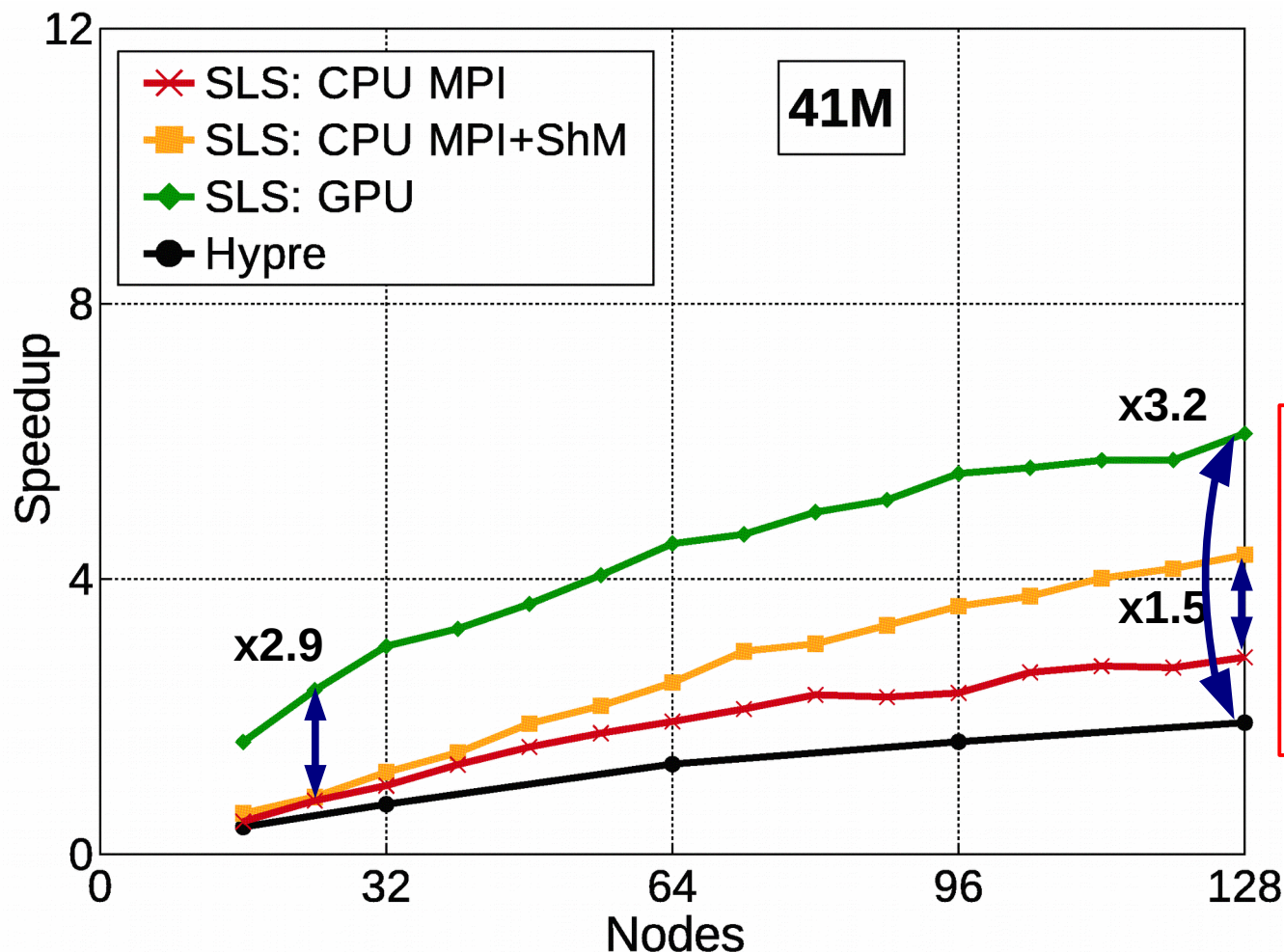


Estimate: $N_{nz} \sim 180K$ per GPU





Strong Scalability, 41M



Lomonosov

Parallel efficiency:

MPI: 72%

MPI+ShM: 91%

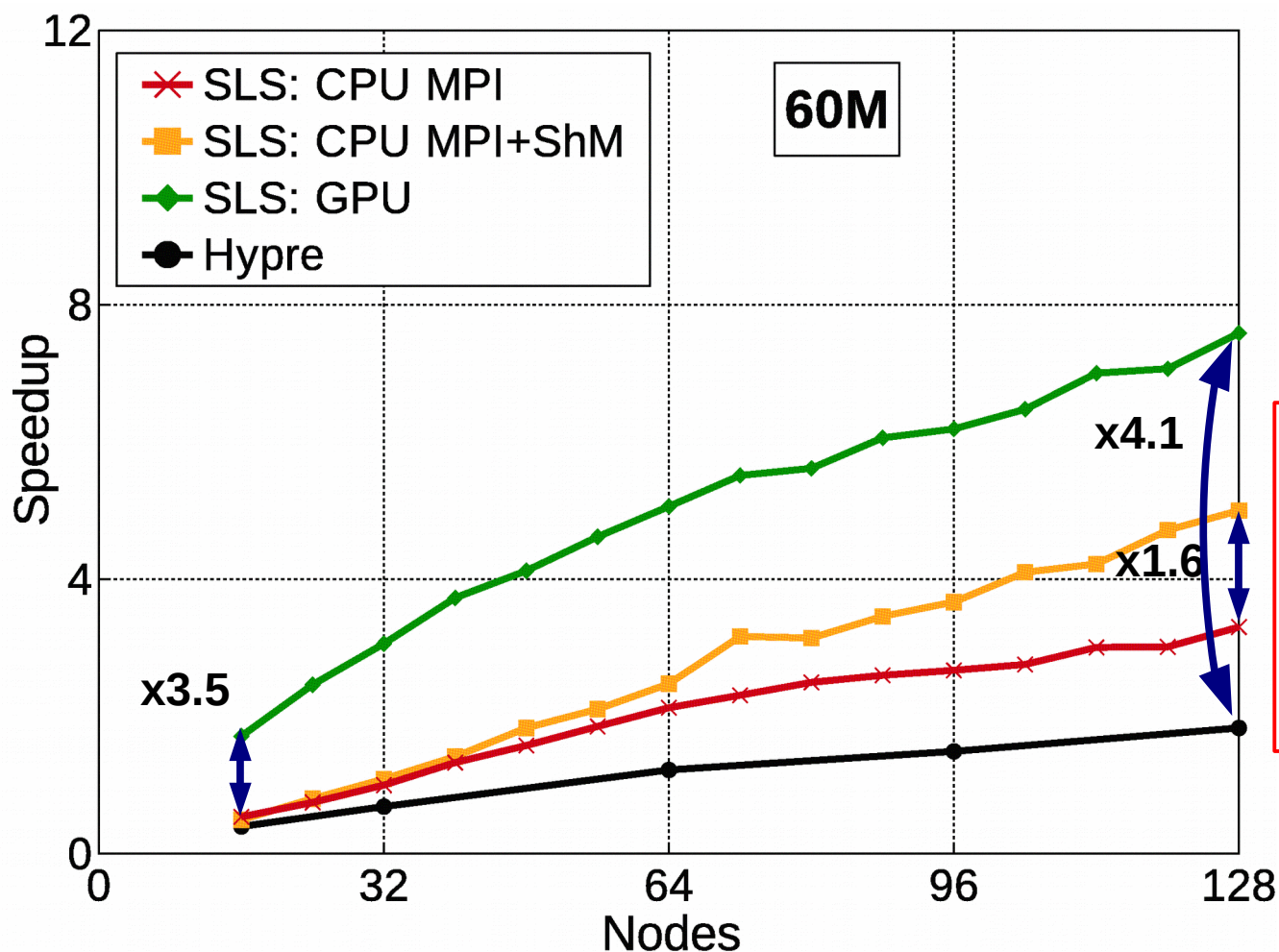
GPU: 51%

- GPU vs CPU ShM: 1.4-2.9
- GPU vs CPU MPI: 2.1-3.4
- GPU vs Hypre: 3.2-4.1

Numerical method: BiCGStab + CAMG, Chebyshev polynomial smoother
Scalability is normalized to 32 nodes "SLS CPU MPI" point



Strong Scalability, 60M



Lomonosov

Parallel efficiency:

MPI: 83%

MPI+ShM: 114%

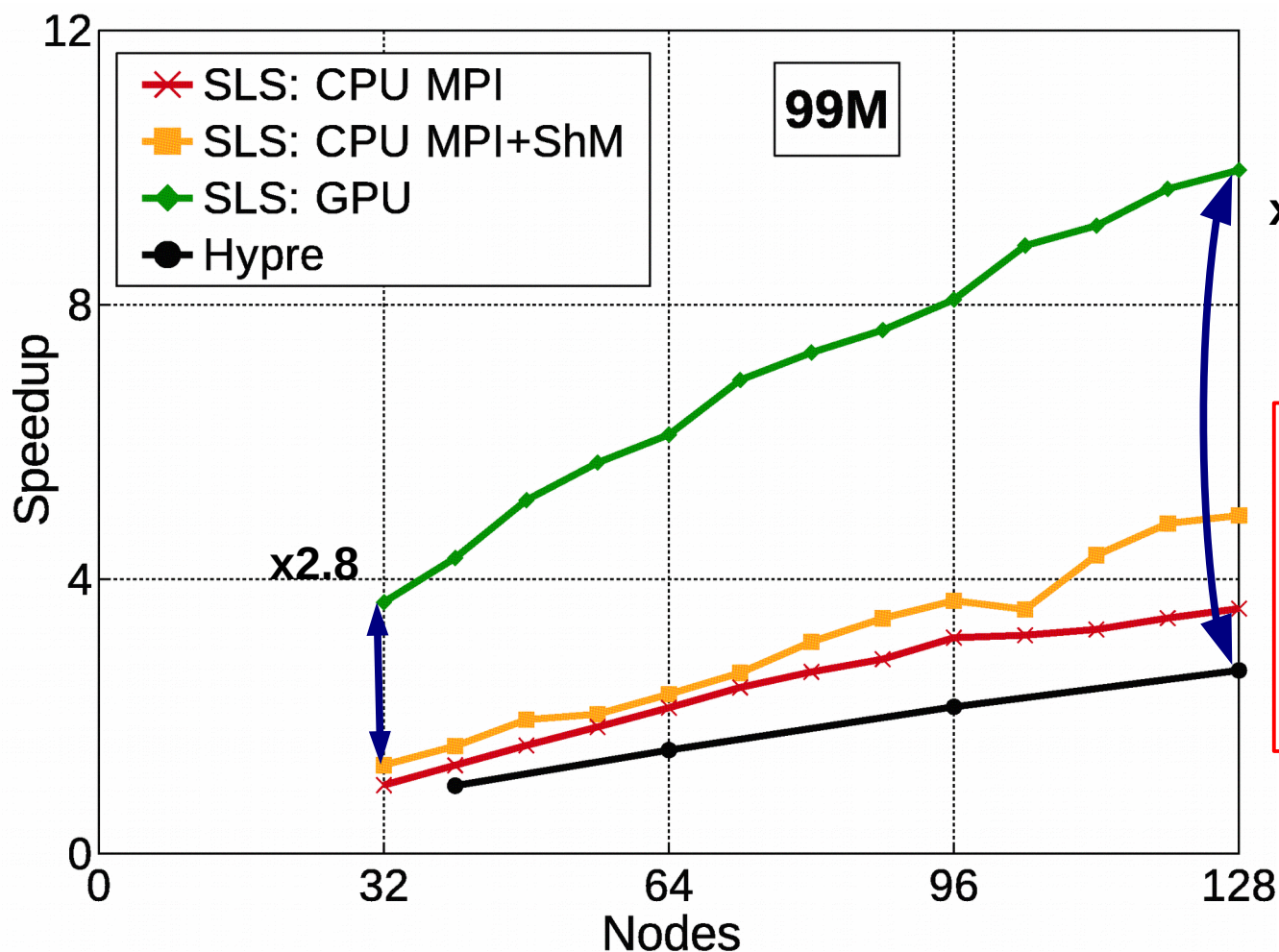
GPU: 62%

- GPU vs CPU ShM: 1.5-3.1
- GPU vs CPU MPI: 2.3-3.2
- GPU vs Hypre: 4.1-4.5

Numerical method: BiCGStab + CAMG, Chebyshev polynomial smoother
Scalability is normalized to 32 nodes "SLS CPU MPI" point



Strong Scalability, 99M



Lomonosov

Parallel efficiency:

MPI: 89%

MPI+ShM: 95%

GPU: 68%

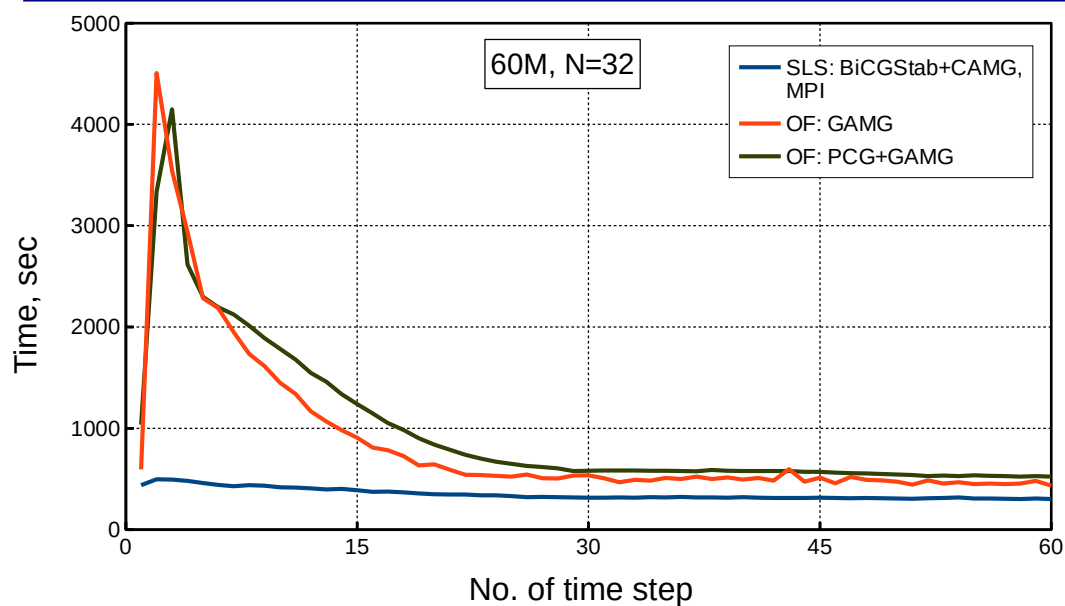
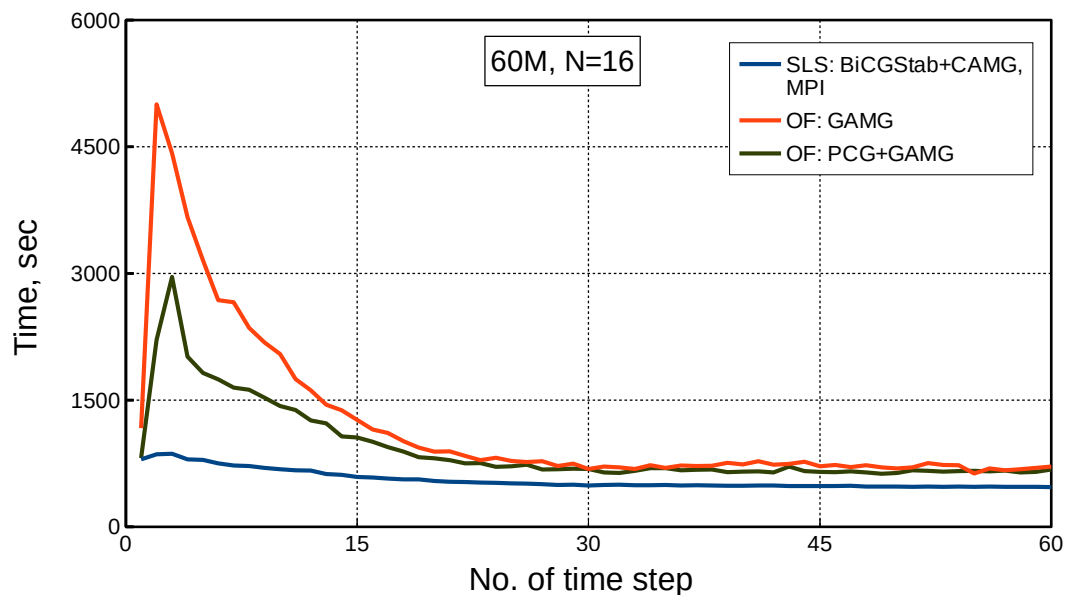
- ✖ GPU vs CPU ShM: 2-2.8
- ✖ GPU vs CPU MPI: 2.6-3.7
- ✖ GPU vs Hypre: 3.7-4.3

Numerical method: BiCGStab + CAMG, Chebyshev polynomial smoother
Scalability is normalized to 32 nodes “SLS CPU MPI” point

3. OpenFOAM simulations



Time Step Timings



“Lomonosov”

| <i>SLS: BiCGStab + CAMG, GS</i> | <i>OF: GAMG</i> | <i>OF: PCG + GAMG</i> |
|-----------------------------------|-----------------|-----------------------|
| <u>Total time, hours</u> | | |
| 9.2 | 19.8 | 15.3 |
| <u>Typical time step, seconds</u> | | |
| 480 | 700 | 680 |
| <u>Total time, hours</u> | | |
| 5.9 | 14.4 | 16.4 |
| <u>Typical time step, seconds</u> | | |
| 310 | 460 | 530 |



MPI vs MPI+ShM



One time step in detail:

“T-Nano”

| Cores | Non-SLAE time | SLS: MPI | | | SLS: MPI+ShM | | |
|-------|---------------|------------|------------|------------|--------------|------------|------------|
| | | SLS: Setup | SLS: Solve | SLS: Total | SLS: Setup | SLS: Solve | SLS: Total |
| 128 | 120 | 361 | 1032 | 1393 | 431 | 872 | 1303 |
| 256 | 67 | 170 | 517 | 697 | 220 | 411 | 631 |
| 384 | 75 | 135 | 442 | 577 | 165 | 298 | 463 |

Speedup:

2.33

2.41

2.93

2.81

Linear scalability for the solve-part of SparseLinSol library



4. Conclusion



- *SparseLinSol – new library for solving large sparse SLAEs*
- *Implements MPI+ShM hybrid programming model for multicore HPC systems*
- *Implements GPU acceleration*
- *Up to 4x speedup against hypre*
- *OpenFOAM coupling plug-in implemented*
- *Preliminary results demonstrate OpenFOAM acceleration on large-scale hydrodynamics problems*



5. Future Plans



- ***Detailed benchmarking & testing with OpenFOAM***
- ***Comparison with AmgX library by NVIDIA***
- ***Setup part of multigrid methods...***



AmgX vs. SLS



- ***Compare similar methods***
- ***Only solve part, SLS doesn't have GPU acceleration of setup part yet***
- ***AmgX version: 1.2, trial (available on NVIDIA site)***
- ***Hardware: Lomonosov-2***
 - ◆ ***1xCPU: E5-2697 v3, 14 cores***
 - ◆ ***1xGPU: K40s***
 - ◆ ***FDR Infiniband***



AmgX config file



```
{
  "config_version": 2,
  "determinism_flag": 1,
  "solver": "PBICGSTAB",
  "max_iters": 50,
  "monitor_residual": 1,
  "convergence": "RELATIVE_INI",
  "tolerance": 1e-10,
  "norm": "L2",
  "obtain_timings": 1,
  "store_res_history": 1,
  "print_grid_stats": 1,
  "print_solve_stats": 1,
  "preconditioner": {
    "scope": "amg_solver",
    "solver": "AMG",
    "max_levels": 24,
    "min_coarse_rows": 100,
    "max_iters": 1,
    "cycle": "V",
    "selector": "PMIS",
    "interpolator": "D2",
    "smoother": "BLOCK_JACOBI",
    "relaxation_factor": 0.99,
    "coarse_solver":
      "DENSE_LU_SOLVER",
    "dense_lu_num_rows": 10,
    "presweeps": 2,
    "postsweeps": 2,
    "coarsest_sweeps": 0,
    "interp_max_elements": 4,
    "print_grid_stats": 1,
    "strength": "AHAT",
    "strength_threshold": 0.5,
    "interp_truncation_factor":
      0.25,
    "max_row_sum": 0.9
  }
}
```



SLS config file (1)



```
env.nthreads = 14;  
env.nnumas = 1;  
env.nsockets = 1;
```

```
env.param.solver = SLS_CBiCGStab;  
env.param.precond = SLS_CAMG;  
env.param.pre_smoother = SLS_Jacobi;  
env.param.post_smoother = SLS_Jacobi;  
env.param.coarse_grid_solver = SLS_Direct;
```

```
env.param.MG_fp_type = SLS_Float32;
```

```
env.SLS_UPDATE_GLOBAL_PARAMS("accelerator", SLS_GPU);  
env.SLS_UPDATE_GLOBAL_PARAMS("acc_levels", 2);
```

```
env.SLS_UPDATE_GLOBAL_PARAMS("matrix_reordering", 0);  
env.SLS_UPDATE_GLOBAL_PARAMS("matrix_decomposition", 0);
```

```
env.SLS_UPDATE_SOLVER_PARAMS("abs_tolerance", 0.0, -1);  
env.SLS_UPDATE_SOLVER_PARAMS("rel_tolerance", 1e-10, -1);
```




SLS config file (2)



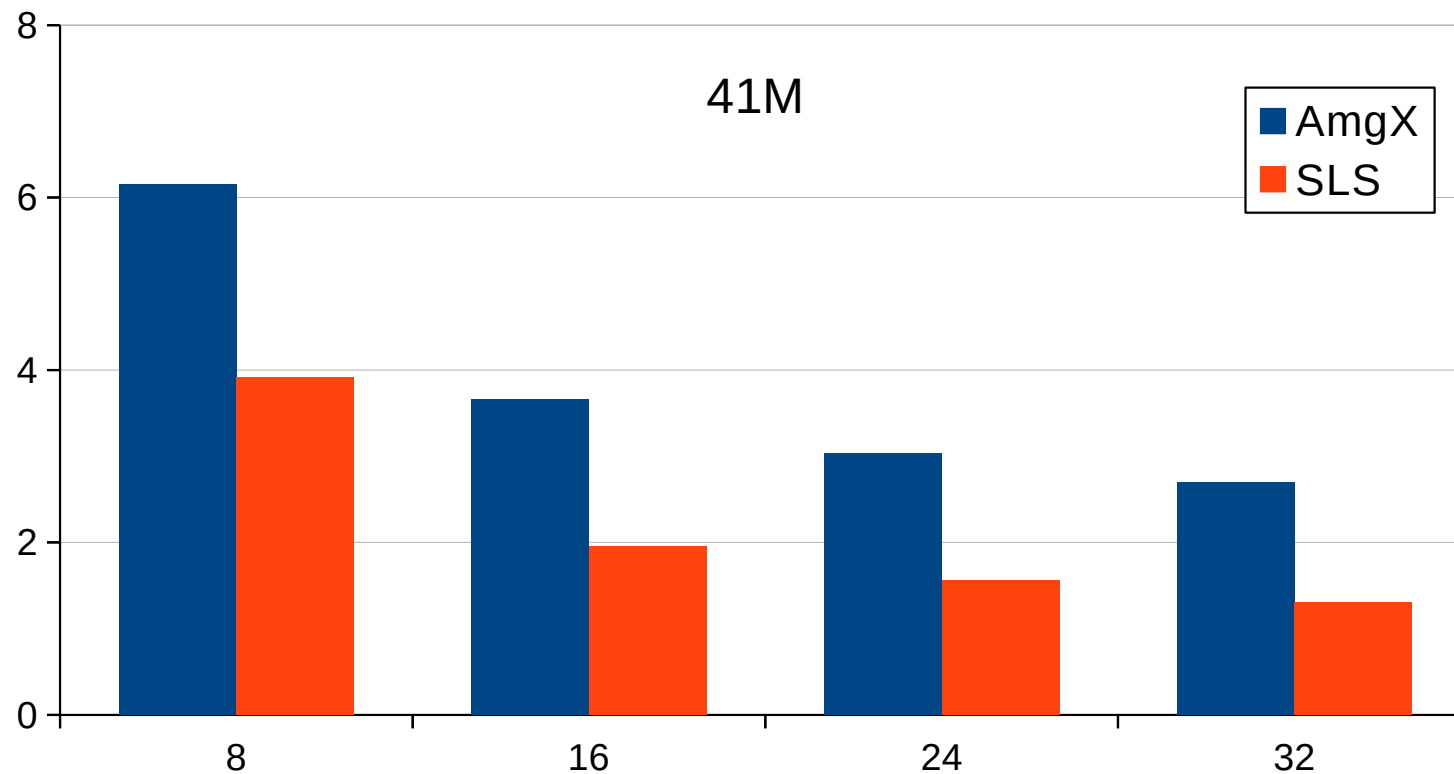
```
env.SLS_UPDATE_PRECOND_PARAMS("mg_num_paths", 2, -1);  
env.SLS_UPDATE_PRECOND_PARAMS("mg_coarse_matrix_size", 500, -1);  
env.SLS_UPDATE_PRECOND_PARAMS("mg_max_levels", 40, -1);  
  
// pmis  
env.SLS_UPDATE_PRECOND_PARAMS("mg_coarsening_type", 8, -1);  
env.SLS_UPDATE_PRECOND_PARAMS("mg_interpolation_type", 6, -1);  
env.SLS_UPDATE_PRECOND_PARAMS("mg_agg_num_levels", 2, -1);  
env.SLS_UPDATE_PRECOND_PARAMS("mg_agg_interpolation_type", 4, -1);  
  
env.SLS_UPDATE_PRE_SMOOTHER_PARAMS("max_iterations", 2, -1);  
  
env.SLS_UPDATE_POST_SMOOTHER_PARAMS("max_iterations", 2, -1);
```



AmgX vs. SLS (1)



Solve part time comparison. 41M matrix, relative residual $1e-10$

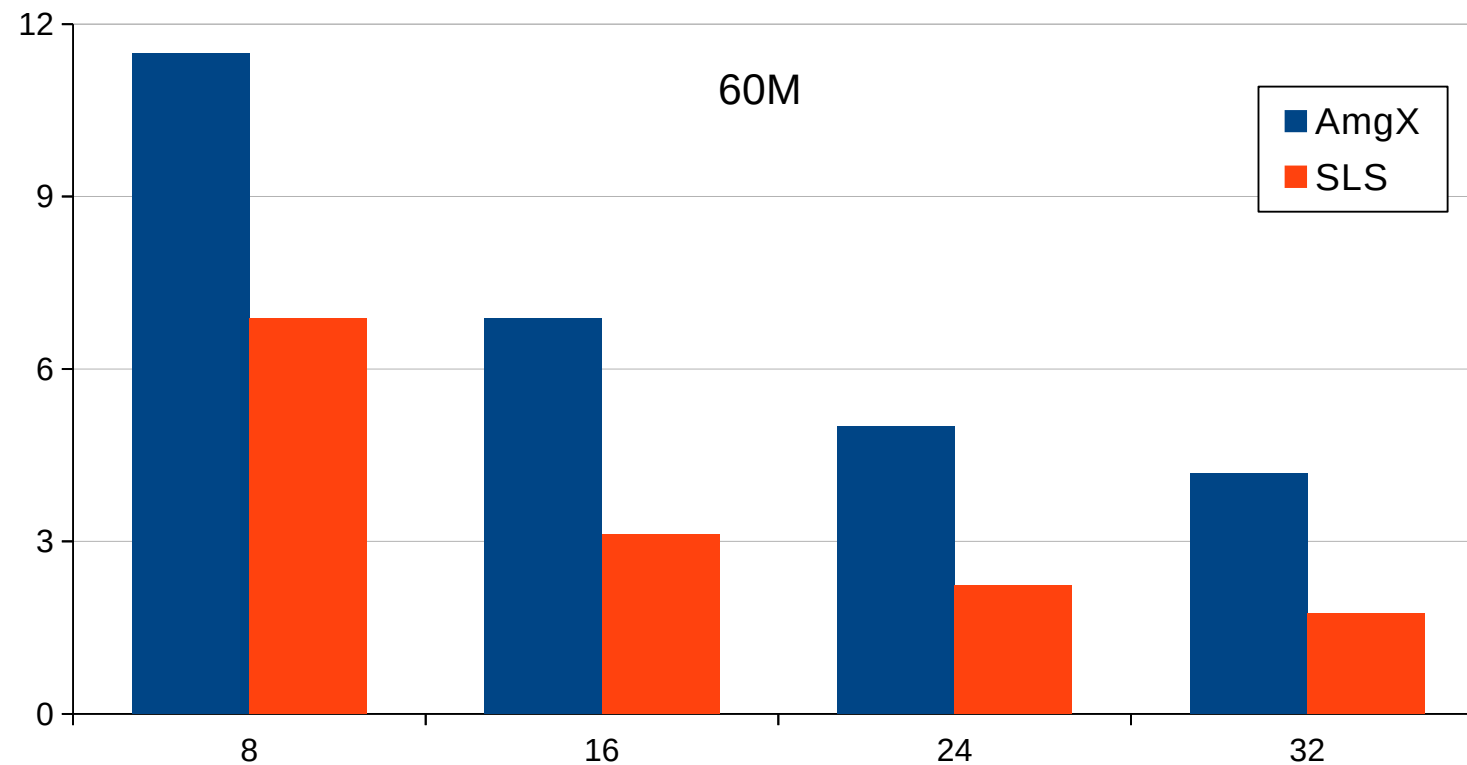




AmgX vs. SLS (2)



Solve part time comparison. 60M matrix, relative residual $1e-10$

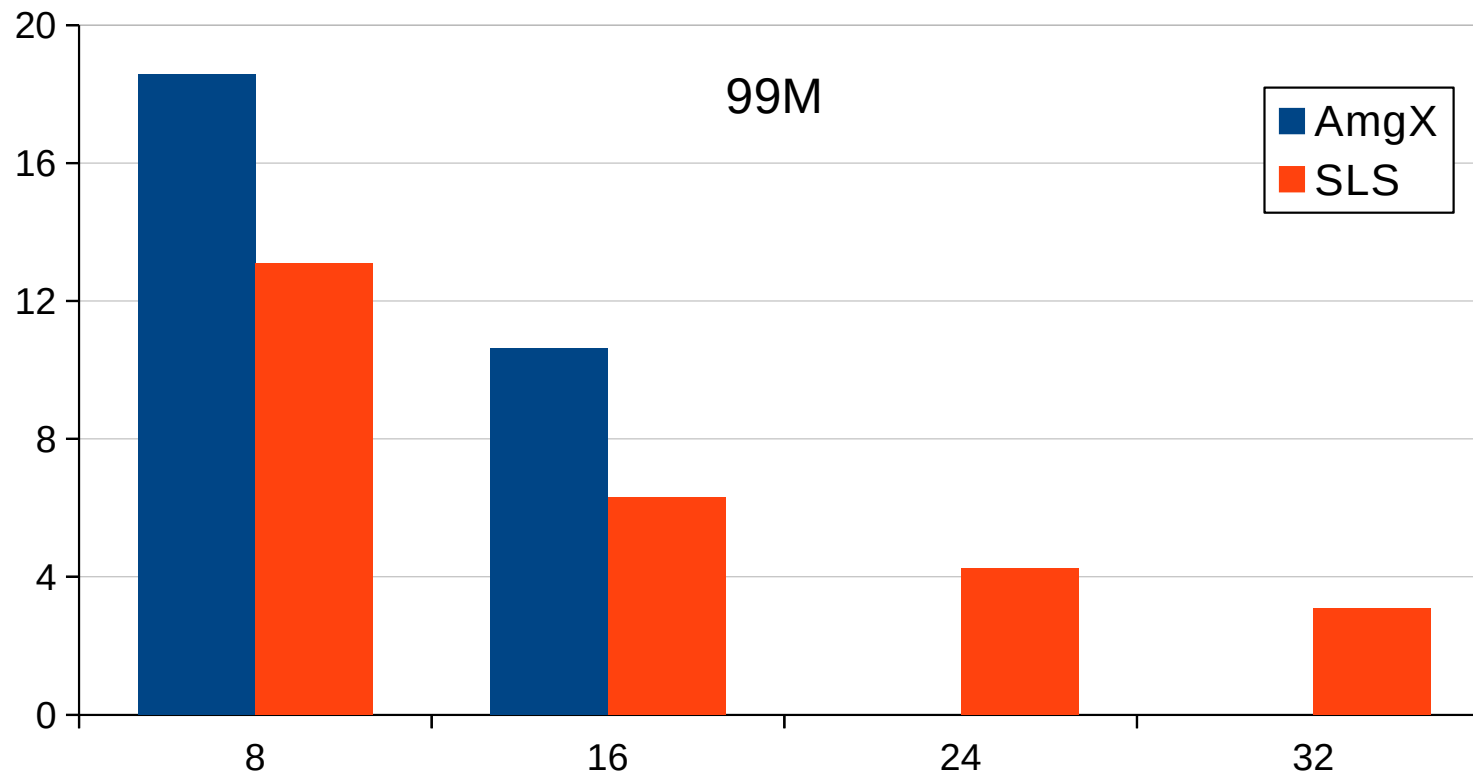




AmgX vs. SLS (3)



Solve part time comparison. 99M matrix, relative residual $1e-10$



Thank You for Attention!